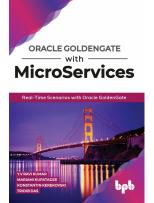
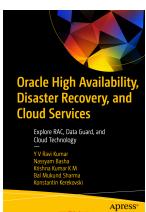


# **A**bout Me

- Senior Solutions Architect at Flashgrid
- Oracle Certified Master (OCM)
- Oracle ACE
- Co-writer, speaker, blogger













# 500+ Technical Experts Helping Peers Globally









#### 3 Membership Tiers:

- Oracle ACE Director
- Oracle ACE
- Oracle ACE Associate

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#### **Connect:**









# Objectives

- Major components of Oracle database
- Memory structures
- Background processes
- Logical and Physical structures



#### Disclaimer

"The postings on this document are my own and don't necessarily represent my actual employer positions, strategies or opinions. The information here was edited to be useful for general purpose, specific data and identifications were removed to allow reach the generic audience and to be useful for the community."



## Major components of Oracle database

There are three major architectural structures in Oracle Database:

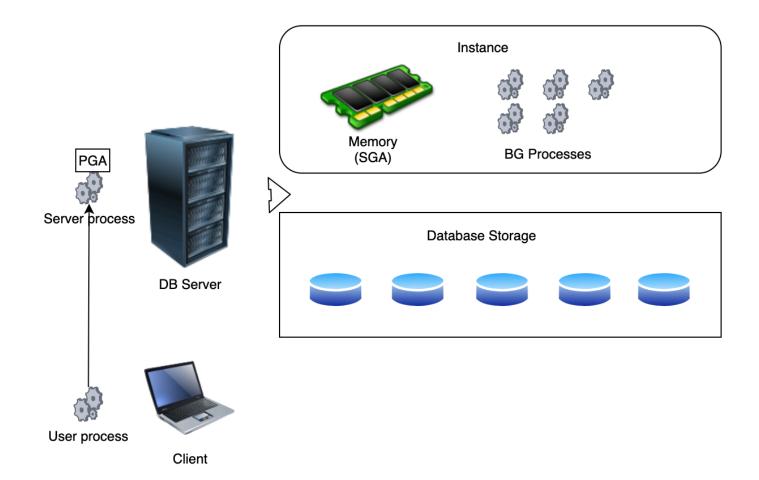
- Memory
- Processes
- Storage

The instance consists of memory structures and background processes.

When instance starts SGA (System Global Area) is allocated and BG processes are started.

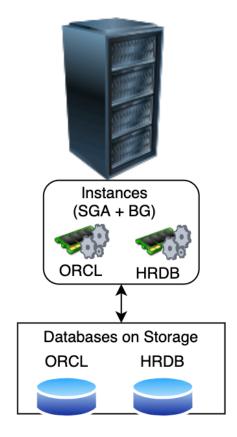


## Database server architecture

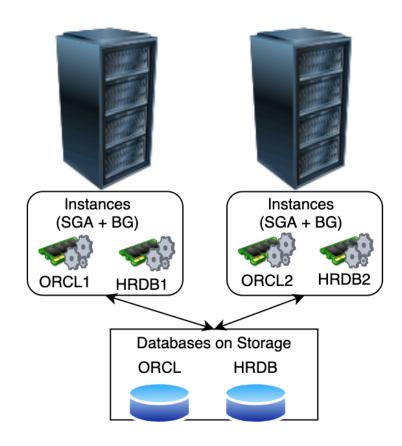




#### **Nonclustered system**



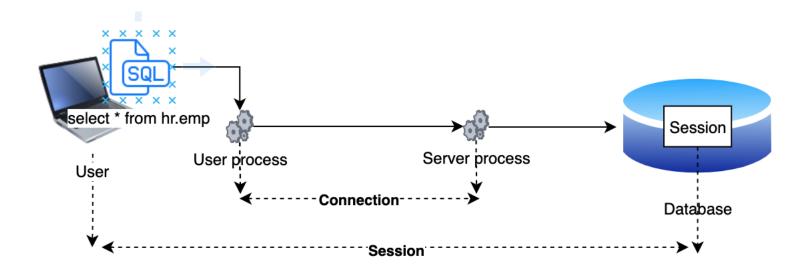
#### **Clustered system**





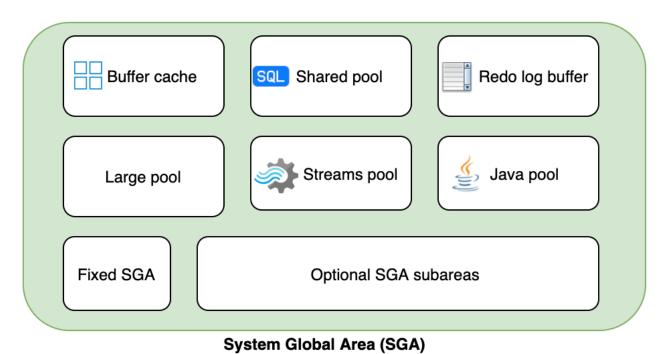
## Connecting to the database

- Connection communication link between user process and server process.
- Session Specific connection between user and instance





## Memory structures



#### For ASMM set:

MEMORY\_TARGET=0
MEMORY\_MAX\_TARGET=0
SGA\_TARGET
SGA\_MAX\_SIZE
PGA\_AGGREGATE\_TARGET
PGA\_AGGREGATE\_LIMIT

#### For AMM set:

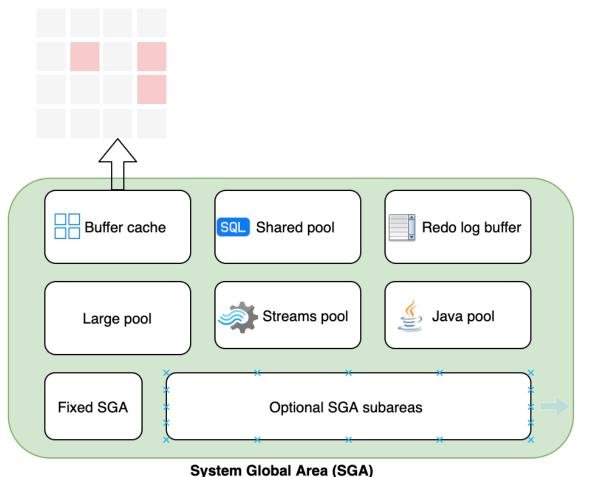
MEMORY\_TARGET
MEMORY MAX TARGET







## Database buffer cache

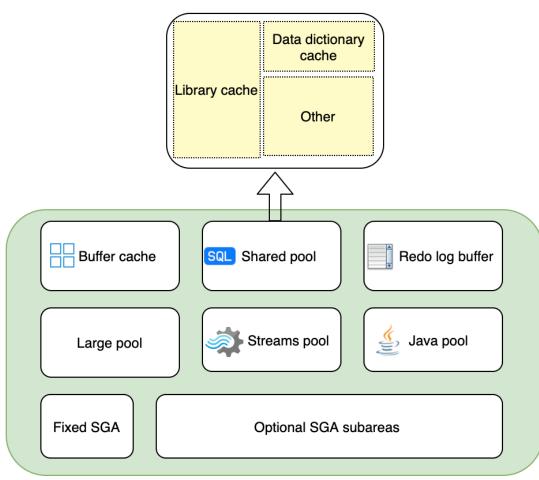


 Holds copies of data that are read from disk (data files)

- Changed block
  - Unchanged block



## Shared pool



- **Data dictionary cache** holds reference information about database, structures and users.
- **Library cache** stores executable SQL and PL/SQL code:

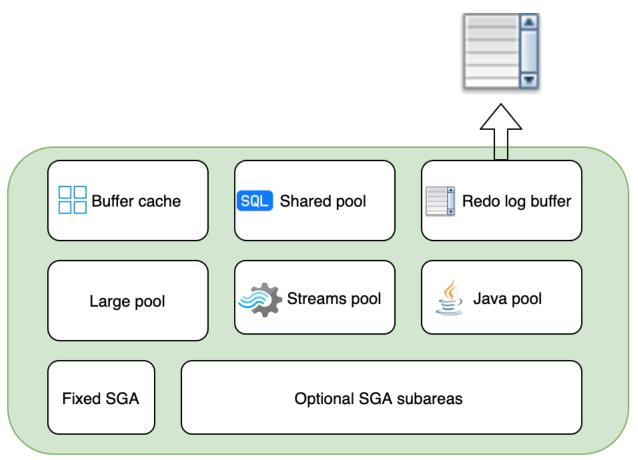
```
e.g. select * from hr.emp
```

It also contains the statement parse tree and execution plan.



System Global Area (SGA)

## Redo log buffer



- Circular buffer
- Holds information about changes DML/DDL and contains redo entries to redo changes made by these operations

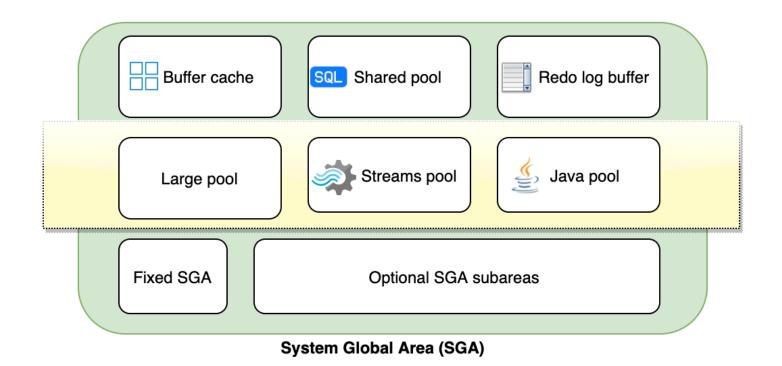


System Global Area (SGA)

Large pool - Used for allocation of big chunks of memory such as used by Parallel Query and RMAN

Java pool - stores all session-specific Java code and data within the Java Virtual Machine (JVM)

**Streams pool** – used by Oracle Streams to store information required capture and apply.





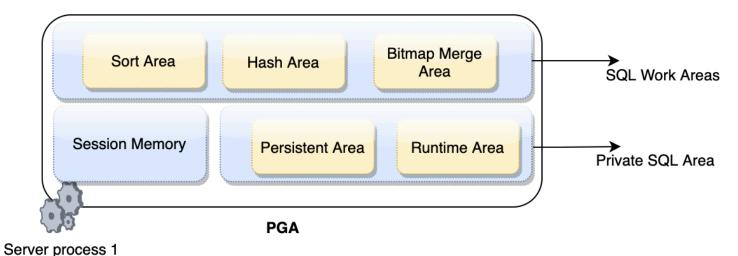
## Fixed SGA

• Contains state of the database and the instance, background processes. It is bootstrap section of the SGA which is used internally by Oracle to find other pieces of SGA.



#### **PGA**

• Specific to an operating process or thread that is not shared by other processes



**Sort area** - used for sorting a set of rows

**Hash area** – used for hash join

**Bitmap merge** – used for bitmap merge operation, to merge data retrieved from multiple bitmap indexes.

**Persistent area** - contains bind variable values.

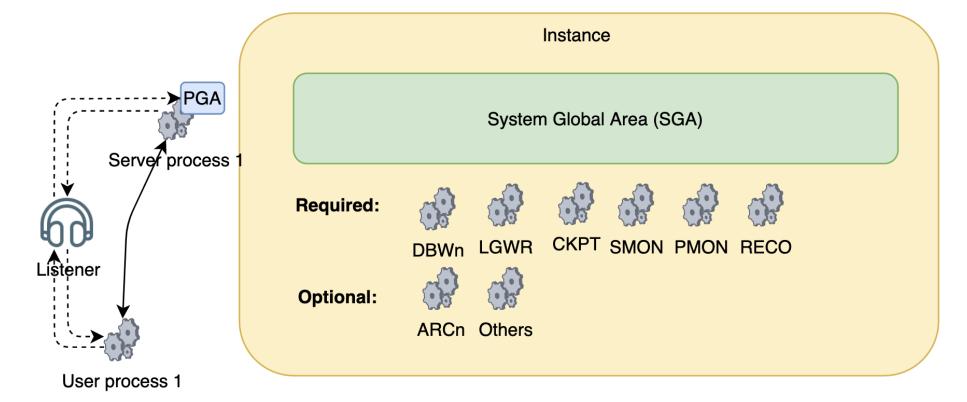
Runtime Area – contains query execution state, tracks the number of rows retrieved so far.

#### Process architecture

- User process process on the application/client side that connects to the database
- Database process
  - Server process when user establishes a session, server process is started on the database side that connects to the instance
  - Background processes are started when an Oracle instance is started
- Daemon/Application processes
  - Network listener
  - Grid infrastructure daemons



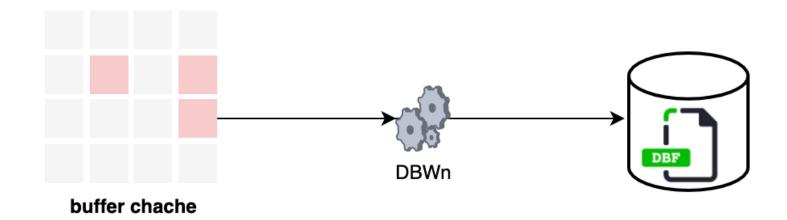
### Process structure





## Database Writer Process (DBWn)

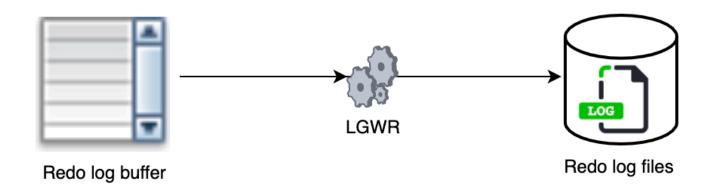
• Writes dirty (changed) blocks from buffer cache to datafile (disk)





## Log Writer Process (LGWR)

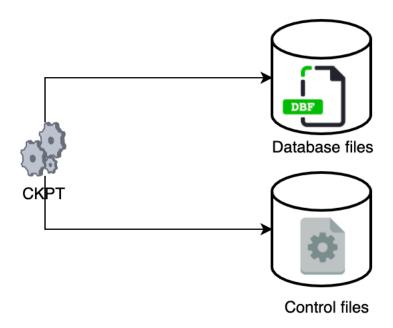
- Writes redo log buffer to redo log file on disk
  - When a user process commits a transaction
  - When log buffer is 1/3 full
  - Before DBWn writes modified blocks to disk
  - Every 3 sec





## Checkpoint process (CKPT)

- Records checkpoint information into:
  - Controlfile
  - Datafiles headers





# System Monitor Process (SMON)

- Performs recovery at instance startup
- Cleans unused temp segments



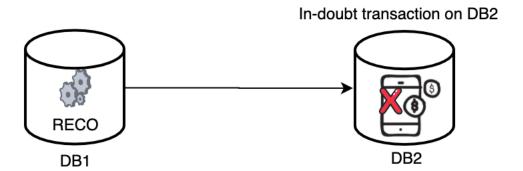
## Process Monitor Process (PMON)

- Performs process recovery when a user process fails
  - Cleans db buffer chache
  - Frees resources used by failed user process, releases locks
- Monitors session idle timout
- Dynamically registers database service with listeners (in 19c this is done by LREG process)



## Recovery Processes (RECO)

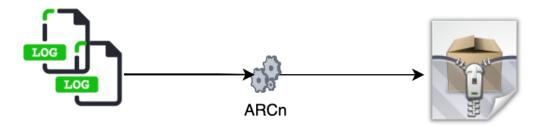
- Used with distributed db configuration
- Automatically connects database and resolves/recovers all in-doubt/failed transactions





## Archiver Process (ARCn)

- Copy redo logs to a designated storage after log switch
- Can collect redo data and transmit to standby destination
- Exists only when the database is in ARCHIVELOG mode





## Database physical structure



Control file



Data file



Online redo log file



Parameter file



Backup file



Archive log



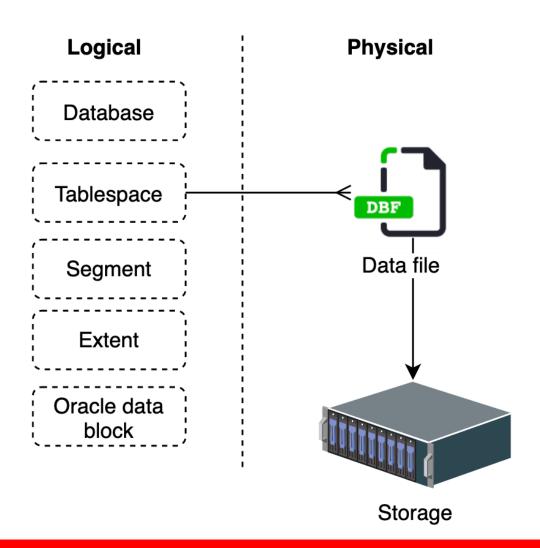
Password file



Alert log/trace files



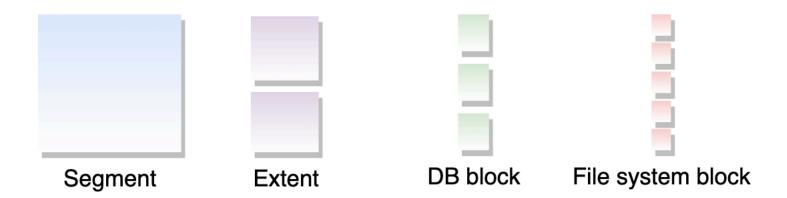
## Logical and Physical stuctures





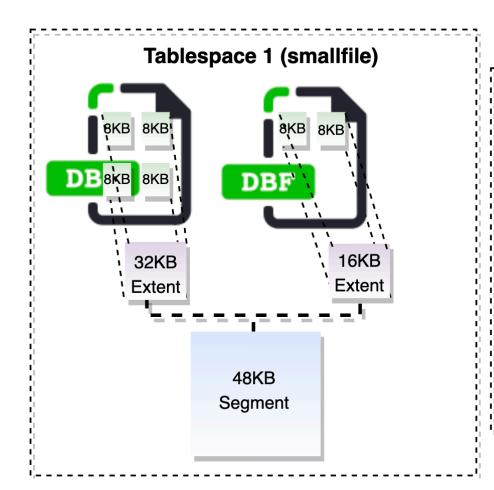
## Segment, Extent, Block

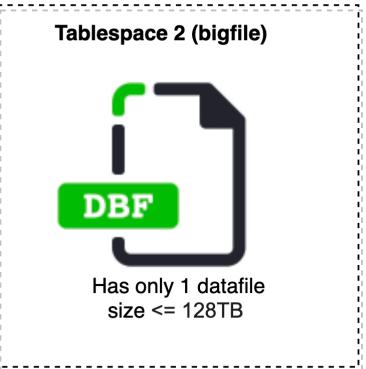
- Segment exist in a tablespace
- Segments are collection of extents
- Extent are collection of data blocks
- Data blocks are mapped to disk blocks





## Tablespace and Data files



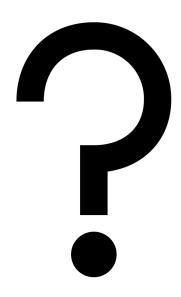




## Important tablespaces

- **SYSTEM** is always online when DB is open, contains the data dictionary tables for the entire database.
- **SYSAUX** auxiliary tablespace to SYSTEM tablespace, centralized location for database metadata that does not reside in the SYSTEM. Contains additional data such as EM repository.
- **TEMP** contains temporary data, may contain data for sorting operation which do not fit in memory
- **UNDO** contains undo segments











```
SQL> show parameter sga_max_size SQL> select value/1024/1024 from v$parameter where name= 'sga_max_size';
```

2) How to set size for the database buffer cache?

```
SQL> alter system set db cache size=300M scope=spfile;
```

The value will take affect after database restart.

3) How to check where my datafiles and redo log files are located?

```
SQL> select file_name from dba_data_files;
SQL> select member from v$logfile;
```

4) How to check where my controlfiles are located?

```
SQL> select name from v$controlfile;
SQL> show parameter control files
```

5) How to check what is the maximum PGA usage after instance startup?

```
SQL> select VALUE/1024/1024 from v$pgastat where name='maximum PGA allocated';
```

6) How to find what is OS process ID of my DBW? Or LGWR?

```
$ ps -ef|grep dbw
$ ps -ef|grep lgwr
```

